

Thanks for the emails. Wow I'm impressed, and the consensus for the need of change in attractions seems most desirable. Perhaps our economy has a little to do with the desire.

Even though we've been asked, my wife Linda (my better half) and I are followers or sometimes helpers, not leaders. There is an abundance of those who are capable and with great track records We all need to continue supporting them for their fantastic and most appreciative efforts.

In conclusion, all we ask of our leaders, is to toy with the idea of creating a few incentives to attract more of the 700 - (-1's 0's & 1's) players.

Wouldn't it be exciting,
Mahlon Nobles

For those who didn't quite understand my last illustration, if interested, please read on.
Again, thank you.

Remember me quoting "Wouldn't it be great to see hundreds of -1's, 0's & 1's participating in a major Shuffleboard Tournament"? I've include a few examples to help demonstrate what I mean with creating formats that may help attract all players by offering everyone the opportunity to compete on an near even keel.

The following is a crude example of a Median Format, using whole number rankings and a 10 player field, used only to help demonstrate.

Bring Partner Add to 7 or more

Column #1	Column #2
Rankings	Rankings
1	6
2	7
3	8
4	9
5	10

6 is the Median

Teams that add to 7 are $(1 + 6 = 7)$ $(2 + 5 = 7)$ & $(3 + 4 = 7)$

The above illustration concludes 60% of the players have the opportunity to pair up and compete on an even keel. This also shows player's 8, 9 & 10 may be seemingly less likely to be selected by another player.

This is when the fun can begin, because we want all players to have the opportunity to participate. A simple solution is to allow players 8, 9, & 10 the choice of playing in one of two events offered. Payer 8 would become #1, player 9 would become #2 and player 10 would become # 3 when using another Median Format.

Please, keep in mind the field similar to the above would include over 200 players for determining the "Median Set Point" or "Add to ?". The potential may become staggering, when 150 of those players have the opportunity to pair up on an near even keel. This is only 1 event format of many that may become advantageous to major Tournaments.

Also keep in mind, there are over 700 (-1's, 0's & 1's)

Does using Median Formats sound complicated?

I'm hoping to provide simple solutions with this. I believe what's lacking is the information available to simplify the quest players would be in need of.

The Bower's Rating System offers the ratings in Excel Formats to Tournament Directors. These Ratings can easily be sorted by Ranking and in Ascending columns, used for format consideration.

Bingo, we are now on our way in understanding just how tournament directors can developed a variety of uses with this great information (The Bower's Rating System) to help with a few alternative formats that may help with attracting more players than they can handle, hopefully or at least this is my perspective.